

The Chambers Beneath

Quick Start Guide

Controls

Arrows	Move character, cursor, etc.
Ctrl, Enter, Space	Fire. Hold any of these keys down to bring up a menu. Continue to hold while choosing an option. Then release Fire to activate the option.

Spell Skill Table

To learn a spell you must have the scroll in your inventory and read it. If successful, the spell will appear in your Spells list at the bottom left. The table below shows what skill is required to successfully cast each of the spells in the game.



Confusion	Control 1
Fireball	Power 5
Foreseeing	Knowledge 5
Freeze	Control 5
Gas Cloud	Protection 5
Healing	Protection 1
Identify	Knowledge 3
Lightning	Power 3
Magic Dart	Power 1
Magic Shield	Protection 3
Repulsion	Control 3
Soul Search	Knowledge 1

Choose your character

Accept your quest

Equip your character

Skill	Weapon
Bludgeoning	Staff
Blades 1+	Dagger
Blades 3+	Sword
Archery	Sling
Power	Magic Dart

Characters with none of these skills can learn Bludgeoning at the Weapons & Armour shop.

Enter the dungeons!

Find a dungeon where you feel confident

Skills-based Items

Some items require a certain skill to be used effectively. The table below shows these items, and the skills required to use them. Check when buying equipment or equipping your character with items found in the dungeon.



Battleaxe	Blades 5
Caltrops	Stealth 1
Chainmail	Dodging 3
Cloak	Dodging 1/Stealth 1
Dagger	Blades 1
Iron Helmet	Dodging 4
Leather Cap	Dodging 1
Lockpick	Lockpicking 1
Longbow	Archery 5
Mace	Bludgeoning 3
Net	Stealth 3
Platemail	Dodging 5
Poultice	Medicine 1
Shield	Dodging 2
Shortbow	Archery 3
Sling	Archery 1
Snare	Stealth 5
Staff	Bludgeoning 1
Sword	Blades 3
Tunic	Dodging 1
Warhammer	Bludgeoning 5



Handwritten text on a scroll, likely a treasure map or a list of items.

